# **ETX-621**

VIA Eden / Ezra EBGA ETX CPU Module With LCD, Ethernet, Audio, TV-Out

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# **Packing List**

Before you begin installing your card, please make sure that the following materials have been shipped:

- ➤ 1 x ETX-621 EXT Embedded SBC
- ➤ 1 x Quick Installation Guide
- ➤ 1 x Driver and Utility CD-ROM

If any of these items should be missing or damaged, please contact your distributor or sales representative immediately.

# Warning

Single Board Computers and their components contain very delicate Integrated Circuits (IC). To protect the Single Board Computer and its components against damage from static electricity, you should always follow the following precautions when handling it:

- 1. Disconnect your Single Board Computer from the power source when you want to work on the inside
- 2. Hold the board by the edges and try not to touch the IC chips, leads or circuitry
- 3. Use a grounded wrist strap when handling computer components.
- 4. Place components on a grounded antistatic pad or on the bag that came with the Single Board Computer, whenever components are separated from the system

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Module	ETX-62
	Module

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Chapter

General Information

# 1.1 Introduction

This ETX is based on VIA Embedded System Platform which combines PC-66/100/133MHz FSB, UltraDMA/100 IDE technologies and rich 4xAGP 2D/3D graphics capabilities in a single package. Its onboard single RTL10Base-T/100Base-TX Fast Ethernet, CRT /LCD display controller, with VGA / TTL / LVDS and TV-Out Interfaces add communication and multimedia features to its powerful function.

AAEON ETX CPU Module provides a series of reliable and powerful ready-to-run computing platform with various processor choices ranged from VIA Eden to Pentium III. This series is easy to upgrade for the customer's advanced CPU and application development needs. The ETX core is 95 x114mm that makes wide flexibility in carrier-board form factors. This carrier board can either be customer designed or done with AAEON's dedicated customization team. With the smart concept of providing a complete CPU system module that mounts onto an easily designed application carrier board, ETX products allow ODM embedded integrators to better focus on their intended application that can save 80% of regular development time and costs, plus speed up time to market.

The new VIA Eden Embedded System Platform will spur the further development of the emerging new generation of quiet running, low profile small factor designs that are being adopted for a myriad of connected information and entertainment systems - ranging from home entertainment devices such as Set Top Boxes, Game Consoles, Personal Video Recorders and Broadband Gateways to commercial applications such as Thin Clients, LCD Web Based Terminals, POS Terminals and Network Attached Servers.

With its ultra low power, rich levels of integration, advanced multimedia capabilities and communication features, this board is an exciting opportunity for System Integrators and OEMs to develop new generation products that meet the desires and aspirations of the 21th century consumers.

# 1.2 Specifications

# **General Specifications**

- CPU: VIA Ultra Low Power Embedded Eden 300~800MHz processor with FSB 66/100/133 MHz EBGA package.
- Chipset: VIA VT8606 TwisterT with Integrated Savage4 AGP
   4X Graphics core and VT82C686B Super "South Bridge"
- **BIOS:** AWARD® Flash BIOS
- Green Function: Power saving supported in BIOS. DOZE / STANDBY / SUSPEND modes, ACPI & APM
- **L1 Cache:** Integrated on CPU (128KB)
- **L2 Cache:** Integrated on CPU (64 KB)
- DRAM Memory: Onboard SODIMM socket up to 512MB of SDRAM
- Enhanced IDE with UltraDMA: Supports 2 port and up to 4 ATAPI devices, Ultra DMA transfer 33 / 66 and 100 MB/sec.
- Real-time Clock: Built-in chipset with lithium battery backup(built on carrier board). CMOS data backup of BIOS setup and BIOS default.

# **High Speed Multi I/O**

• Chipset: VIA VT82C686B

- **Serial Ports:** Two high speed RS-232C ports (COM1). One high speed RS-232C/422/485 port COM2 (jumper selectable). Both with 16C550 compatible UART and 16 byte FIFO.
- **USB:** 4 onboard USB ports ver 1.1
- **SIR Interface:** Onboard IrDA TX/RX port
- **Bi-directional Parallel Port:** SPP. EPP and ECP mode.
- Keyboard and Mouse: Supports one PS/2 Keyboard and one PS/2 Mouse
- Audio Chipset: VIA VT82C686B, AC97 2.0 compliant,
   Multistream Direct Sound and Direct Sound 3D acceleration.

#### **Network Interface Controller**

• **Chipset:** Realtek 8139C/8100BL, 10/100 Mbps

# **Display Controller**

- Chipset: 4x AGP S3 Savage4 3D and S3 Savage 2000 2D engines integrated in VT8606 supports up to 32MB of Shared Memory
- Display Type:

Flat Panel and CRT displays up to 1280x1024 @ 32 bpp

- LCD interface: Flat Panel 36-bit TFT/DSTN interface
- LVDS interface (ETX-2600): Scalable Bandwidth is ranging

from 25MHz~112MHz(VGA~SXGA) 18/36-bit one/two channel LVDS interface

- TV-Out: Support NTSC,PAL NTSC-EIA(Japan) formats . Support 640x480 resolutions
- Resolution: Dual Channel of LVDS / 36-bit of TTL; All resolutions are supported up to 1280x1024.

#### **Environmental and Power**

- **Power Requirements:** 14 W typical (VIA Eden 533MHz with 256MB SDRAM)
- System Monitoring and Alarm: CPU and System temperature, system voltage.
- **Board Dimensions:** 95mm x 114mm (3.7" x 4.5")
- Board Weight: 0.087kg
- Operating Temperature: 0 to 60°C (32 to 140°F)

# Chapter

# Quick Installation Guide

#### Notice:

The Quick Installation Guide is derived from Chapter 2 of user manual. For other chapters and further installation instructions, please refer to the user manual CD-ROM that came with the product.



Part No. 2007621010 V.1 Printed in Taiwan Oct/ 2003

### 2.1 Safety Precautions

# Warning!

Always completely disconnect the power cord from your board whenever you are working on it. Do not make connections while the power is on, because a sudden rush of power can damage sensitive electronic components.

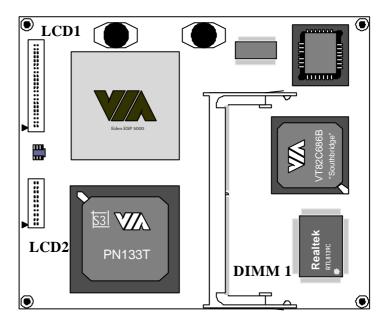
#### Caution!



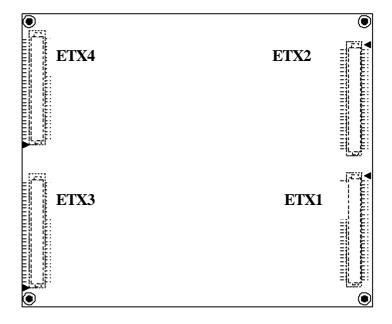
Always ground yourself to remove any static charge before touching the board. Modern electronic devices are very sensitive to static electric charges. Use a grounding wrist strap at all times. Place all electronic components on a static-dissipative surface or in a static-shielded bag when they are not in the chassis

# 2.2 Location of Connectors and Jumpers

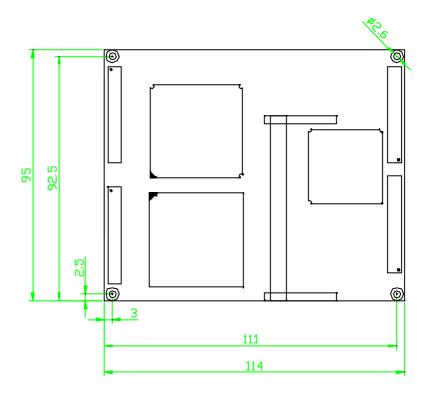
# Locating connectors and jumpers (component side)



# Locating connector (solder side)



# 2.3 Mechanical Drawing



# 2.4 Jumper/Connector Quick Reference

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Label	Function	Page
LCD1	LCD TTL Connector 1	9
LCD2	LCD TTL Connector 2	9
ETX1	PCI Bus, USB, Audio	10
ETX2	ISA Bus	10
ETX3	VGA,LCD,Video,COM1,	11
	COM2,LPT,IrDA,M/K	
ETX4	IDE1,IDE2,Ethernet,Miscellaneous	11

#### Flat Panel VGA

LCD1 Type: Onboard 40-pin Box Header (Hirose DF-40DS-1.25C)

Pir	n Description	Pin	Description
1	VCC5V	2	VCC5V
3	GND	4	GND
5	VCC3V	6	VCC3V
7	NC	8	GND
9	FPD0	10	FPD1
11	FPD2	12	FPD3
13	FPD4	14	FPD5
15	FPD6	16	FPD7
17	FPD8	18	FPD9
19	FPD10	20	FPD11

ETX CPU	Card		ETX-621
21	FPD12	22	FPD13
23	FPD14	24	FPD15
25	FPD16	26	FPD17
27	FPD18	28	FPD19
29	FPD20	30	FPD21
31	FPD22	32	FPD23
33	GND	34	GND
35	SHFCLK	36	HSYNC
37	M(DE)	38	VSYNC
39	ENABLK	40	ENAVEE

LCD2 Type: Onboard 20-pin Box Header (Hirose DF-20DS-1.25C)

Pin	Description	Pin	Description
1	GND	2	GND
3	FPD24	4	FPD25
5	FPD26	6	FPD27
7	FPD28	8	FPD29
9	FPD30	10	FPD31
11	FPD32	12	FPD33
13	FPD34	14	FPD35
15	GND	16	GND
17	NC	18	NC
19	NC	20	NC

# **ETX Connector**

_1_	GND	GND	2_
3	PCICLK3	PCICLK4	4
5	GND	GND	6
7	PCICLK1	PCICLK2	8
9		GNT#3	10
11	REQ#3		12
13	GNT#2	VCC3	14
15	REQ#2	GNT#1	16
17	REQ#1	VCC3	18
19	GNT#0	N.C	20
21	VCC	VCC	22
23	SERIRQ	REQ#0	24
	AD0	VCC3	26
25	AD1	AD2	_
27	AD4	AD3	28
29	AD6	AD5	30
31	CBE#0	AD7	32
33_	AD8	AD9	34
35	GND	GND	36
37	AD10	AUXAL	38
39	AD11	MIC	40
41	AD12	AUXAR	42
_43	AD13	ASVCC	44
45	AD14	SNDL	46
_47	AD15	ASGND	48
_49	CBE#1	SNDR	50
_51_	VCC	VCC	52
_53	PAR	SERR#	54
_55	PERR#	N.C	56
_57	PME#	USB2-	58
_59	LOCK#	DEVSEL#	60
61	TRDY#	USB3-	62
63	IRDY#	STOP#	64
65	FRAME#	USB2+	66
67	GND	GND	68
_69	AD16	CBE#2	70
71	AD17	USB3+	72
_73	AD19	AD18	74
75	AD20	USB0-	76
	AD22	AD21	78
_79	AD23	USB1-	80
81	AD24	CBE#3	82
83	VCC	VCC	84
85	AD25	AD26	86
87	AD28	USB0+	88
89	AD27	AD29	90
91	AD30	USB1+	92
93	PCIRST#	AD31	94
95	INTR#C	INTR#D	96
97	INTR#A	INTR#B	98
_99	GND	GND	100
			j

1	GND	GND	2
3	SD14	SD15	4
5	SD13	MASTER#	6
7	SD12	DREQ7	8
9	SD11	DACK#7	10
11	SD10	DREQ6	12
13	SD9	DACK#6	14
15	SD8	DACK#6	16
17	MEMW#	DACK#5	18
19	MEMR#	DREQ0	20
21	LA17	DACK#0	22
23	LA17 LA18	IRQ14	24
25	LATO LA19	IRQ14	26
27	LA19 LA20	IRQ15	28
29	LA20 LA21	IRQ12	30
31	LA21 LA22	IRQ11	32
33	LA22 LA23	IO16#	34
35	GND	GND	36
37	SBHE#		38
39	SA0	M16# OSC	40
41	SA1	BALE	42
43	SA1	TC	44
45	SA2 SA3	DACK#2	46
47	SA3	IRQ3	48
49	SA5	IRQ3	50
51	VCC	VCC	52
53	SA6	IRQ5	54
55	SA7	IRQ6	56
57	SA8	IRQ7	58
59	SA9	SYSCLK	60
61	SA10	REFCH#	62
63	SA11	DREQ1	64
65	SA12	DACK#1	66
67	GND	GND	68
69	SA13	DREQ3	70
71	SA14	DACK#3	72
73	SA15	IOR#	74
75	SA16	IOW#	76
77	SA18	SA17	78
79	SA19	SMEMR#	80
81	IOCHRDY	AEN	82
83	VCC	VCC	84
85	SD0	SMEMW#	86
87	SD2	SD1	88
89	SD3	NOWS#	90
91	DREQ2	SD4	92
93	SD5	IRQ9	94
95	SD6	SD7	96
97	IOCHK#	RSTDRV	98
99	GND	GND	100
		<i></i>	

_1_	GND	GND	2_
_3_	R	В	4
5	HSY	Ğ	6
_ 7	VSY	DDCK	8
9	N.C/DE	DDDA	10
_11_	LCD16/B0	LCD18/B2	12
_13	LCD17/B1	LCD19/B3	14
_15_	GND	GND	16
_17_	LCD13/G5	LCD15/VSYNC	18
_19	LCD12/G4	LCD14/HSYNC	20
_21_	GND	GND	22
_23_	LCD8/G0	LCD11/G3	24
_25_	LCD9/G1	LCD10/G2	26
_27_	GND	GND	28
29	LCD4/R4	LCD7/B5	30
31	LCD5/R5	LCD6/B4	32
33	GND	GND	34
35	LCD1/R1	LCD3/R3	36
<u>37</u> 39	LCD0/R0	LCD2/R2	<u>38</u> 40
41	VCC	VCC	42
43	JILI_DAT	LTGIO0	44
45	JILI_CLK BIASON	BLON# DIGON	46
47	COMP	DIGON Y	48
49	SYNC	Ċ	50
51	LPT/FLPY#	N.C/SHFCLK	52
53	VCC	GND	54
_55	STB#/I.C	AFD#/DENSEL	56
_57	I.C	PD7/N C	58
_59	IRRX	ERR#/HDSEL#	60
61	IRTX	PD6/MOT0	62
_63_	RXD2	INIT#/DIR#	64
65	GND	GND	66
67	RTS#2	PD5/N.C	68
69 71	DTR#2	SLIN#/STEP#	70
73	DCD#2	PD4/DSKCHG#	74
75	DSR#2 CTS#2	PD3/RDATA# PD2/WP#	76
77	TXD#2	PD1/TRK0#	78
79	RI#2	PD0/INDEX#	80
81	VCC	VCC	82
83	RXD1	ACK#I.C	84
85	RTS#1	BUSY#I.C	86
87	DTR#1	PE/WDATA#	88
89	DCD#1	SLCT#/WGATE#	90
91	DSR#1	MSCLK	92
93	CTS#1	MSDAT	94
95	TXD#1	KBCLK	96
97	RI#1	KBDAT	98
_99	GND	GND	100
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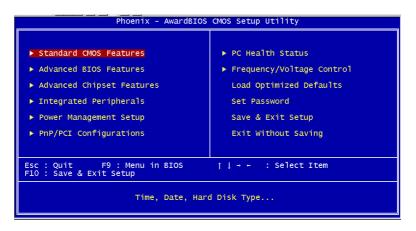
			_
_1_	GND	GND	2_
_3_	SV_SB	PWGIN	4
_5_	PS ON	SPEAKER	6
_ 7	PWRBTN#	BATT	88
9	KBINH	LILED	10
_11_	WDTRIG	ACTLED	12
_13	ROMKBCS#	SPEEDLED	14
_15	EXT PRG	12CLK	16
17	VCC	VCC	18
19	OVCR#	GPCS#	20
_21_	EXTSMI#	12DAT	22
_23_	SMBCLK	SMBDAT	24
_25_	SIDE_CS3#	CPU_FAN	26
_27_	SIDE_CS1#	DASP_S	28
_29	SIDE_A2	PIDE_CS3#	30
31	SIDE_A0	PIDE_CS1#	32
_33_	GND	GND	34
35	PDIAG_S	PIDE_A2	36
<u>37</u> 39	SIDE_A1	PIDE_A0	<u>38</u> 40
41	SIDE_INTRQ	PIDE_A1	42
43	N.C	N.C	44
45	SIDE_ACK# SIDE_RDY	PIDE_INTRQ	46
47	_	PIDE_ACK#	48
49	SIDE_IOR# VCC	PIDE_RDY VCC	50
51	SIDE IOW#	PIDE IOR#	52
53	SIDE DRQ	PIDE IOW#	54
55	SIDE D15	PIDE DRQ	56
_57	SIDE DO	PIDE D15	58
_59	SIDE D14	PIDE_D0	60
61	SIDE_D1	PIDE_D14	62
_63	SIDE D13	PIDE_D1	64
65	GND <sup>-</sup>	GND	66
_67	SIDE_D2	PIDE_D13	68
_69	SIDE_12	PIDE_D2	70
71	SIDE_D3	PIDE_D12	72
73 75	SIDE_D11	PIDE_D3	74 76
77	SIDE_D4	PIDE_D11	78
79	SIDE_D10 SIDE_D5	PIDE_D4 PIDE_D10	80
81	VCC	VCC VCC	82
83	SIDE D9	PIDE D5	84
85	SIDE_D9	PIDE_D3	86
87	SIDE_D0	PIDE_D9	88
89	-RI	LAN WAKE	90
91	RXD-	PIDE D8	92
93	RXD+	SIDE D7	94
95	TXD-	PIDE D7	96
97	TXD+	HDRST#	98
99	GND	GND	100
			]

# Chapter 3

# Award BIOS Setup

The SBC uses the Award PCI/ISA BIOS ver 6.0 for the system configuration. The Award BIOS setup program is designed to provide the maximum flexibility in configuring the system by offering various options, which could be selected for end-user requirements. This chapter is written to assist you in the proper usage of these features.

To access AWARD PCI/ISA BIOS Setup program, press <Del> key. The Main Menu will be displayed at this time.



Once you enter the AwardBIOS™ CMOS Setup Utility, the Main Menu will appear on the screen. The Main Menu allows you to select from several setup functions and two exit choices. Use the arrow keys to select among the items and press <Enter> to accept and enter the sub-menu.

# **Setup Items**

The main menu includes the following main setup categories. Recall that some systems may not include all entries.

#### **Standard CMOS Features**

Use this menu for basic system configuration.

#### **Advanced BIOS Features**

Use this menu to set the Advanced Features available on your system.

#### **Advanced Chipset Features**

Use this menu to change the values in the chipset registers and optimize your system's performance.

# **Integrated Peripherals**

Use this menu to specify your settings for integrated peripherals.

# **Power Management Setup**

Use this menu to specify your settings for power management.

# PnP / PCI Configuration

This entry appears if your system supports PnP / PCI.

#### **PC Health Status**

This entry appears CPU temperature for the system I.

# Frequency/Voltage Control

Use this menu to specify your settings for frequency/voltage control.

# **Load Optimized Defaults**

Use this menu to load the BIOS default values that are factory settings for optimal performance system operations. While Award has designed the custom BIOS to maximize performance, the factory has the right to change these defaults to meet their needs.

#### **Set Password**

Use this menu to set User and Supervisor Passwords.

#### **Save & Exit Setup**

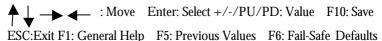
Save CMOS value changes to CMOS and exit setup.

#### **Exit Without Save**

Abandon all CMOS value changes and exit setup.

#### 3.1 Standard CMOS Setup

```
- AwardBIOS CMOS Setup
Standard CMOS Features
                                                       Mon, Oct 13 2003
11: 1: 0
     Date (mm:dd:yy)
Time (hh:mm:ss)
                                                                                                                 Item Help
                                                                                                   Menu Level
   - IDE Primary Master
- IDE Primary Slave
- IDE Secondary Master
- IDE Secondary Slave
                                                                                                    Change the day, month, year and century
                                                     [None]
                                                      [EGA/VGA]
[All Errors]
[800*600 TFT]
    Video
Halt On
     Panel Type
Boot Device Select
    Base Memory
Extended Memory
     Total Memory
11→+:Move
                   Enter:Select +/-/PU/PD:Value F5:Previous Values
                                                                             F10:Save ESC:Exit F1:General Help
F7: Optimized Defaults
```



F7: Optimized Defaults

#### Date

The BIOS determines the day of the week from the other date information; this field is for information only.

#### Time

The time format is based on the 24-hour military-time clock. For example, 1 p.m. is 13:00:00. Press the leftward key or rightward key to move to the desired field . Press the PgUp or PgDn key to increment the setting, or type the desired value into the field.

### **IDE Primary Master/Slave**

# **IDE Secondary Master/Slave**

Options are in sub menu (see page 30)

#### Drive A, B

Select the correct specifications for the diskette drive(s) installed in the computer.

**None**: No diskette drive installed

**360K**; 5.25 in 5-1/4 inch PC-type standard drive

**1.2M**; 5.25 in 5-1/4 inch AT-type high-density drive

**720K**; 3.5 in 3-1/2 inch double-sided drive

**1.44M**: 3.5 in 3-1/2 inch double-sided drive

**2.88M**: 3.5 in 3-1/2 inch double-sided drive

#### Video

Select the type of primary video subsystem in your computer. The BIOS usually detects the correct video type automatically. The BIOS supports a secondary video subsystem, but you do not select it in Setup.

#### Halt On

During the power-on self-test (POST), the computer stops if the BIOS detects a hardware error. You can tell the BIOS to ignore certain errors during POST and continue the boot-up process. These are the selections:

No errors POST does not stop for any errors.

All errors If the BIOS detects any non-fatal error, POST

stops and prompts you to take corrective action.

All, But Keyboard POST does not stop for a keyboard error, but stops for all other errors.

All, But Diskette POST does not stop for diskette drive errors, but stops for all other errors.

All, But Disk/Key POST does not stop for a keyboard or disk error, but stops for all other errors.

#### **Panel Type**

Select the different panel type to run the system. Four various resolutions for TFT type and two for DSTN.

#### **Boot Device**

This item allows you to select the different devices for boot up function

# 3.2 IDE Harddisk Setup (submenu)

IDE HDD Auto-Detection	[Press	Enter]	Item Help
IDE Primary Master Access Mode	[Auto] [Auto]		Menu Level ▶▶
Capacity		МВ	To auto-detect the HDD's size, head c
Cylinder Head Precomp Landing Zone Sector			

#### **IDE HDD Auto-detection**

Press Enter to auto-detect the HDD on this channel. If detection is successful, it fills the remaining fields on this menu.

# **IDE Primary Master**

Selecting 'manual' lets you set the remaining fields on this screen. Selects the type of fixed disk. "User Type" will let you select the number of cylinders, heads, etc. Note: PRECOMP=65535 means NONE!

# **Capacity**

Disk drive capacity (Approximated). Note that this size is usually

slightly greater than the size of a formatted disk given by a disk checking program.

#### Access Mode

Normal, LBA, Large or Auto Choose the access mode for this hard disk

The following options are selectable only if the 'IDE Primary Master' item is set to 'Manual'

**Cylinder** Min = 0 Max = 65535

Set the number of cylinders for this hard disk.

**Head** Min = 0 Max = 255

Set the number of read/write heads

**Precomp** Min = 0 Max = 65535

\*\*\*\* Warning: Setting a value of 65535 means no hard disk

**Landing zone** Min = 0 Max = 65535

\*\*\*\* Warning: Setting a value of 65535 means no hard disk

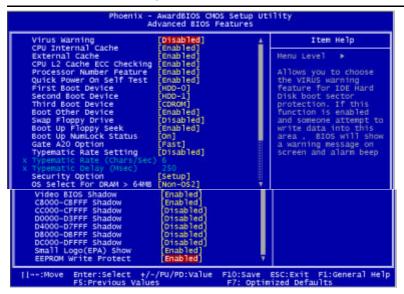
**Sector** Min = 0 Max = 255

Number of sectors per track

We recommend that you select Type "AUTO" for all drives. The BIOS will auto-detect the hard disk drive and CD-ROM drive at the POST stage.

If your hard disk drive is a SCSI device, please select "None" for your hard drive setting.

#### 3.3 BIOS Features Setup



: Move Enter: Select +/-/PU/PD: Value F10: Save ESC:Exit F1: General Help F5: Previous Values F6: Fail-Safe Defaults F7: Optimized Defaults

# **Virus Warning**

Allows you to choose the VIRUS Warning feature for IDE Hard Disk boot sector protection. If this function is enabled and someone attempt to write data into this area, BIOS will show a warning message on screen and beep.

Enabled Activates automatically when the system boots up causing a warning message to appear when anything

attempts to access the boot sector or hard disk partition table.

Disabled No warning message will appear when anything attempts to access the boot sector or hard disk partition table.

#### **CPU Internal Cache/External Cache**

These two categories speed up memory access. However, it depends on CPU/chipset design. Enabled: Enable cache, Disabled: Disable cache

#### **CPU L2 Cache ECC Checking**

This item allows you to enable/disable CPU L2 Cache ECC checking. The choice: Enabled, Disabled.

#### **Processor Number Feature**

This feature appears when a Pentium III processor is installed. It enables you to control whether the Pentium III serial number can be read by external programs. The choice: Enabled. Disabled

#### **Quick Power On Self Test**

This category speeds up Power On Self Test (POST) after you power up the computer. If it is set to Enable, BIOS will shorten or skip some check items during POST. Enabled: Enable quick POST.

# Disabled: Normal POST

#### First/Second/Third/Other Boot Device

The BIOS attempts to load the operating system from the devices in

the sequence selected in these items. The choices are: Floppy, LS/ZIP, HDD, SCSI, CDROM, Disabled.

## **Swap Floppy Drive**

If the system has two floppy drives, you can swap the logical drive name assignments. The choice: Enabled/Disabled.

## **Boot Up Floppy Seek**

Seeks disk drives during boot up. Disabling speeds boot up.

The choice: Enabled/Disabled.

## **Boot Up NumLock Status**

Select power on state for NumLock. The choice: Enabled/Disabled.

# **Gate A20 Option**

Select if chipset or keyboard controller should control GateA20.

Normal A pin in the keyboard controller controls GateA20 Fast Lets chipset control GateA20

# **Typematic Rate Setting**

Key strokes repeat at a rate determined by the keyboard controller.

When enabled, the typematic rate and typematic delay can be selected.

The choice: Enabled/Disabled.

# Typematic Rate (Chars/Sec)

Sets the number of times a second to repeat a key stroke when you hold the key down. The choice: 6, 8, 10, 12, 15, 20, 24, 30.

# Typematic Delay (Msec)

Sets the delay time after the key is held down before it begins to

repeat the keystroke. The choice: 250, 500, 750, 1000.

## **Security Option**

Select whether the password is required every time the system boots or only when you enter setup.

System The system will not boot and access to Setup will be denied if the correct password is not entered at the prompt.

Setup The system will boot, but access to Setup will be denied if the correct password is not entered at the prompt.

Note To disable security, select PASSWORD SETTING at Main Menu and then you will be asked to enter password. Do not type anything and just press <Enter>, it will disable security. Once the security is disabled, the system will boot and you can enter Setup freely.

#### OS Select For DRAM > 64MB

Select the operating system that is running with greater than 64MB of RAM on the system. The choice: Non-OS2, OS2.

#### Video BIOS Shadow

Enabled this copies the video BIOS from ROM to RAM. Effectively enhancing performance, and reducing the amount of upper memory

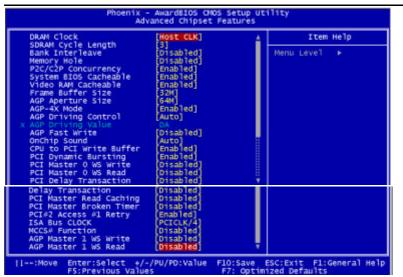
available by 32KB (the C0000 $\sim$ C7FFF area of memory between 640 KB and 1 MB is used).

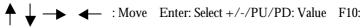
### C8000-CBFFF Shadow

Enabling any of the C8000~CBFFF segments allows components to move their firmware into these upper memory segments. However your computer can lock-up doing so, because some devices don't like being shadowed at those particular 16 KB segments of upper memory.

Note - In Windows 95, double click 'Computer' within Device Manager and select 'Memory'. This will tell you what segments (if any) are being shadowed For DOS you can use MSD.EXE to see what segments are claimed. CC000-CFFFF - D0000-D3FFF - D4000-D7FFF - D8000-DBFFF and DC000-DFFFF - Same as above.

# 3.4 Chipset Features Setup





Save ESC:Exit F1: General Help F5: Previous Values F6: Fail-Safe Defaults F7: Optimized Defaults

#### **DRAM Clock**

This item allows you to set the DRAM Clock. Options are Host CLK, HCLK+33M or HCLK-33M. Please set the item according to the Host (CPU) Clock and DRAM Clock.

# **SDRAM Cycle Length**

This feature is similar to SDRAM CAS Latency Time. It controls the time delay (in clock cycles - CLKs) that passes before the SDRAM

starts to carry out a read command after receiving it. This also determines the number of CLKs for the completion of the first part of a burst transfer. Thus, the lower the cycle length is, the faster the transaction will be. However, some SDRAM cannot handle the lower cycle length and may become unstable. So, set the SDRAM Cycle Length to 2 for optimal performance if possible but increase it to 3 if your system becomes unstable.

#### **Bank Interleave**

This feature enables you to set the interleave mode of the SDRAM interface. Interleaving allows banks of SDRAM to alternate their refresh and access cycles. One bank will undergo its refresh cycle while another is being accessed. This improves performance of the SDRAM by masking the refresh time of each bank. A closer examination of interleaving will reveal that since the refresh cycles of all the SDRAM banks are staggered, this produces a kind of pipelining effect. If there are 4 banks in the system, the CPU can ideally send one data request to each of the SDRAM banks in consecutive clock cycles. This means in the first clock cycle, the CPU will send an address to Bank 0 and then send the next address to Bank 1 in the second clock cycle before sending the third and fourth addresses to Banks 2 and 3 in the third and fourth clock cycles respectively. Each SDRAM DIMM consists of either 2 banks or 4 banks. 2-bank SDRAM DIMMs use 16Mbit SDRAM chips and are usually 32MB or less in size. 4-bank SDRAM DIMMs, on the other hand, usually use 64Mbit SDRAM chips though the SDRAM density may be up to 256Mbit per chip. All SDRAM DIMMs of at least 64MB in size or greater are 4-banked in nature.

If you are using a single 2-bank SDRAM DIMM, set this feature to 2-Bank. But if you are using two 2-bank SDRAM DIMMs, you can use the 4-Bank option as well. With 4-bank SDRAM DIMMs, you can use either interleave options. Naturally, 4-bank interleave is better than 2-bank interleave so if possible, set it to 4-Bank. Use 2-Bank only if you are using a single 2-bank SDRAM DIMM. Note that it is recommends that SDRAM bank interleaving be disabled if 16Mbit SDRAM DIMMs are used.

## **Memory Hole**

Enabling this feature reserves 15MB to 16MB memory address space to ISA expansion cards that specifically require this setting. This makes the memory from 15MB and up unavailable to the system. Expansion cards can only access memory up to 16MB.

# P2C/C2P Concurrency

When Disabled, CPU bus will be occupied during the entire PCI operation period.

# **System BIOS Cacheable**

Allows the system BIOS to be cached for faster system performance.

#### Video RAM Cacheable

This item allows you to "Enabled" or "Disabled" on Video RAM

Cacheable.

#### Frame Buffer Size

This item defines the amount of system memory that will be shared and uses as video memory.

## **AGP Aperture Size**

Options: 4, 8, 16, 32, 64, 128, 256

This option selects the size of the AGP aperture. The aperture is a portion of the PCI memory address range dedicated as graphics memory address space. Host cycles that hit the aperture range are forwarded to the AGP without need for translation. This size also determines the maximum amount of system RAM that can be allocated to the graphics card for texture storage.

AGP Aperture size is set by the formula: maximum usable AGP memory size x 2 plus 12MB. That means that usable AGP memory size is less than half of the AGP aperture size. That's because the system needs AGP memory (uncached) plus an equal amount of write combined memory area and an additional 12MB for virtual addressing. This is address space, not physical memory used. The physical memory is allocated and released as needed only when Direct3D makes a "create non-local surface" call.

#### AGP-4X Mode

Set to Enabled if your AGP card supports the 4X mode, which transfers video data at 1066MB/s.

## **AGP Driving Control**

This item is use for control AGP drive strength.

Auto: Setup AGP drive strength by default setting.

Manual: Setup AGP drive strength by manual setting.

# **AGP Driving Value**

Key in a HEX number to control AGP output buffer drive strength.

Min = 00. Max = FF.

#### **AGP Fast Write**

To enable this function can increase VGA performance on graphic designed..

## On Chip USB

If your system contains a Universal Serial Bus controller and you have a USB peripheral, select Enabled. The next option will become available.

# **USB Keyboard Support**

This item lets you enable or disable the USB keyboard driver within the onboard BIOS.

# **On Chip Sound**

This menu can access the sound controller automatically

#### **CPU to PCI Write Buffer**

This controls the CPU write buffer to the PCI bus. If this buffer is disabled, the CPU writes directly to the PCI bus. Although this may seem like the faster and thus, the better method, this isn't true.

Because the CPU bus is faster than the PCI bus, any CPU writes to the PCI bus has to wait until the PCI bus is ready to receive data. This prevents the CPU from doing anything else until it has completed sending the data to the PCI bus. Enabling the buffer enables the CPU to immediately write up to 4 words of data to the buffer so that it can continue on another task without waiting for those 4 words of data to reach the PCI bus. The data in the write buffer will be written to the PCI bus when the next PCI bus read cycle starts. The difference here is that it does so without stalling the CPU for the entire CPU to PCI transaction. Therefore, it's recommended that you enable the CPU to PCI write buffer.

# **PCI Dynamic Bursting**

When enabled, data transfer on the PCI bus, where possible, make use of the high-performance PCI bust protocol, in which greater amounts of data are transferred at a single command.

#### PCI Master 0 WS Write

This function determines whether there's a delay before any writes to the PCI bus. If this is enabled, then writes to the PCI bus are executed immediately (with zero wait states), as soon as the PCI bus is ready to receive data. But if it is disabled, then every write transaction to the PCI bus is delayed by one wait state. Normally, it's

recommended that you enable this for faster PCI performance.

However, disabling it may be useful when overclocking the PCI bus results in instability. The delay will generally improve the overclockability of the PCI bus.

#### PCI Master 0 WS Read

This function determines whether there's a delay before any writes to the PCI bus. If this is enabled, then read to the PCI bus are executed immediately (with zero wait states), as soon as the PCI bus is ready to receive data. But if it is disabled, then every read transaction to the PCI bus is delayed by one wait state. Normally, it's recommended that you enable this for faster PCI performance. However, disabling it may be useful when overclocking the PCI bus results in instability. The delay will generally improve the overclockability of the PCI bus.

# **PCI Delay Transaction**

The chipset has an embedded 32-bit posted write buffer to support delay transactions cycles. Select Enabled to support compliance with PCI specification version 2.1.

# **Delay Transaction**

The chipset has an embedded 32-bit posted write buffer to support delay transactions cycles. Select Enabled to support compliance with PCI specification version 2.1.

# **PCI Master Read Caching**

To enable this function, the CPU L2 cache will be used to cache PCI master reads. This boosts the performance of PCI master. It's recommend to disable this feature

#### **PCI Master Broken Timer**

To enable this feature allows for slower PCI bus mastering expansion cards.

## PCI # 2 Access # 1 Retry

This BIOS feature is linked to the CPU to PCI Write Buffer. Normally, the CPU to PCI Write Buffer is enabled. All writes to the PCI bus are, as such, immediately written into the buffer, instead of the PCI bus. This frees up the CPU from waiting till the PCI bus is free. The data are then written to the PCI bus when the next PCI bus cycle starts.

There's a possibility that the buffer write to the PCI bus may fail. When that happens, this BIOS option determines if the buffer write should be reattempted or sent back for arbitration. If this BIOS option is enabled, then the buffer will attempt to write to the PCI bus until successful. If disabled, the buffer will flush its contents and register the transaction as failed. The CPU will have to write again to the write buffer. It is recommended that you enable this feature unless you have many slow PCI devices in your system. In that case, disabling this feature will prevent the generation of too many retries which may severely tax the PCI bus.

#### ISA Bus Clock

Allows you to set the speed of the ISA bus in fractions for the PCI bus speed, so if the PCI bus is operating at its theoretical maximum, 33Mhz, PCICLK/3 would yield an ISA speed of 11Mhz. The choices: 7.159Mhz, PCICLK/4 and PCICLK/3.

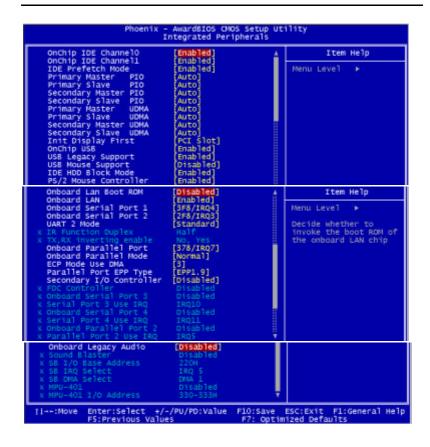
#### **AGP Master 1 WS Write**

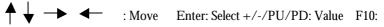
By default, the AGP busmastering device waits for at least 2 wait states or AGP clock cycles before it starts a write transaction. This BIOS option allows you to reduce the delay to only 1 wait state or clock cycle. For better AGP write performance, enable this option but disable it if you experience weird graphical anomalies like wireframe effects and pixel artifacts after enabling this option.

#### AGP Master 1 WS Read

By default, the AGP busmastering device waits for at least 2 wait states or AGP clock cycles before it starts a read transaction. This BIOS option allows you to reduce the delay to only 1 wait state or clock cycle. For better AGP read performance, enable this option but disable it if you experience weird graphical anomalies like wireframe effects and pixel artifacts after enabling this option.

# 3.5 Integrated Peripherals





Save ESC:Exit F1: General Help F5: Previous Values F6: Fail-Safe Defaults F7: Optimized Defaults

## **OnChip IDE Channel 0/1**

Select "Enabled" to activate each on-board IDE channel separately, Select "Disabled", if you install an add-on IDE Control card

#### IDE Prefetch Mode

Enable prefetching for IDE drive interfaces that support its faster drive accesses. If you are getting disk drive errors, change the setting to omit the drive interface where the errors occur. Depending on the configuration of your IDE subsystem, this field may not appear, and it does appear when the Internal PCI/IDE filed, above, is Disabled.

## Primary & Secondary Master/Slave PIO

These four PIO fields let you set a PIO mode (0-4) for each of four IDE devices. When under "Auto" mode, the system automatically set the best mode for each device

# Primary & Secondary Master/Slave UDMA

When set to "Auto" mode, the system will detect if the hard drive supports Ultra DMA mode.

# **Init Display First**

Select "AGP" or "PCI Slot" for system to detect first when boot-up.

#### IDE HDD Block Mode

This feature enhances disk performance by allowing multi-sector data transfers and eliminates the interrupt handling time for each sector.

#### Onboard LAN Boot ROM

This feature allows you to run LAN Boot function. Select "Disabled"

not to access this function

#### Onboard LAN

Select "Enabled" if your system contains a LAN port.

#### EEPROM PROTECTION

Select "Enabled" to read and write the onboard EEPROM (128Bytes), and "Disabled" is read only.

#### Onboard Serial Port 1 & 2

Select an address and corresponding interrupt for the first/second serial port. The default value for the first serial port is "3F8/IRQ4" and the second serial port is "2F8/IRQ3".

#### **UART 2 Mode**

This item allows you to select UART mode. The choices: IrDA, ASKIR. Normal.

## RxD, TxD Active

This item allows you to determine the active of RxD, TxD. The choices: "Hi,Hi", "Lo,Lo", "Lo,Hi", "Hi,Lo".

#### **Onboard Parallel Port**

Select address and interrupt for the Parallel port.

#### **Onboard Parallel Mode**

Select an operating mode for the parallel port. Mode options are Normal, EPP, ECP, ECP/EPP.

## **ECP Mode Use DMA**

Select a DMA channel if parallel Mode is set as ECP, ECP/EPP.

## **Parallel Port EPP Type**

Select a EPP Type if parallel Port is set as EPP, ECP/EPP.

## Primary & Secondary Master/Slave PIO

These four PIO fields let you set a PIO mode (0-4) for each of four IDE devices. When under "Auto" mode, the system automatically set the best mode for each device

## Primary & Secondary Master/Slave UDMA

When set to "Auto" mode, the system will detect if the hard drive supports Ultra DMA mode.

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Select "Enabled" to read and write the onboard EEPROM

(128Bytes), and "Disabled" is read only.

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Select an address and corresponding interrupt for the first/second serial port. The default value for the first serial port is "3F8/IRQ4" and the second serial port is "2F8/IRQ3".

#### **UART 2 Mode**

This item allows you to select UART mode. The choices: IrDA, ASKIR, Normal.

#### RxD, TxD Active

This item allows you to determine the active of RxD, TxD. The choices: "Hi,Hi", "Lo,Lo", "Lo,Hi", "Hi,Lo".

#### **Onboard Parallel Port**

Select address and interrupt for the Parallel port.

#### **Onboard Parallel Mode**

Select an operating mode for the parallel port. Mode options are Normal, EPP, ECP, ECP/EPP.

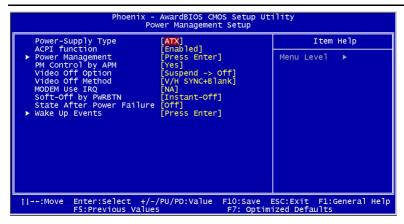
#### ECP Mode Use DMA

Select a DMA channel if parallel Mode is set as ECP, ECP/EPP.

## **Parallel Port EPP Type**

Select a EPP Type if parallel Port is set as EPP, ECP/EPP.

## 3.6 Power Management Setup





Save ESC:Exit F1: General Help F5: Previous Values F6: Fail-Safe Defaults F7: Optimized Defaults

# **Power-Supply Type**

Configuration options: ATX and AT . The item of "AT" is selected and the all of ACPI function will be hidden. The default setting is "ATX".

#### **ACPI Function**

Select Enabled only if your computer's operating system supports ACPI (the Advanced Configuration and Power Interface) specification. Currently, Windows 98 and Windows2000 support ACPI.

# **Power Management**

There are 4 selections for Power Management, 3 of which have fixed mode:

Disabled (default) No power management. Disables all four modes.

Min. Power Saving Minimum power management. Doze Mode = 1 hr.,

Standby Mode = 1 hr., Suspend Mode = 1 hr.,

Max. Power Saving Maximum power management -- ONLY

AVAILABLE FOR SL CPU's.. Doze Mode = 1 min., Standby Mode = 1 min., Suspend Mode = 1 min.

User Defined Allows you to set each mode individually. When not

disabled, each of the ranges are from 1 min. to 1 hr.

HDD Power Down is always set independently

## **PM Control By APM**

When enabled, an Advanced power Management device will be activated to enhance the Max. Power Saving mode and stop the CPU internal clock. If the Max. Power Saving is not enabled, this will be preset to No.

## **Video Off Option**

Controls what causes the display to be switched off

Suspend -> Off

Always On

All

Mode -> Off

#### Video Off Method

This determines the manner in which the monitor is blanked.

V/H SYNC+Blank cause the system to turn off the vertical and horizontal

synchronization signals and writes blanks to the

screen.

Blank Screen This option only writes blanks to the screen.

DPMS Initial display power management signaling.

## **Modem Use IRQ**

Name the interrupt request (IRQ) assigned to the modem (if any) on your system. Activity of the selected IRQ always awakens the system.

# **Soft-Off By PWRBTN**

The field defines the power-off mode when using an ATX power supply. The Instant-Off mode means powering off immediately when pressing the power button. In the Delay 4 Sec mode, the

system powers off when the power button is pressed for more than four seconds or places the system in a very low-power-usage state, with only enough circuitry receiving power to detect power button activity or resume by ring activity when press for less than four seconds. The default is 'Instant-Off'.

#### State After Power Failure

This item allows you to select three statuses after the power failure. The choices are ON, OFF and Auto.

## **Wake Up Events**

Setting an event on each device listed to awaken the system from a soft off state.

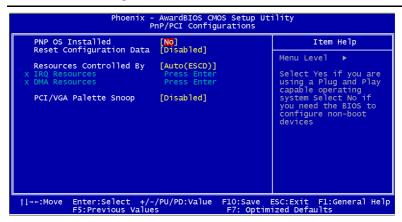
Power Button

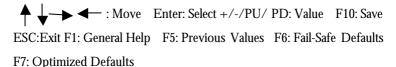
Wake Up on LAN

Wake Up on Modem

RTC Alarm Resume

## 3.7 PnP/PCI Configuration





This section describes configuring the PCI bus system. PCI, or Personal Computer Interconnect, is a system which allows I/O devices to operate at speeds nearing the speed the CPU itself uses when communicating with its own special components.

#### PnP OS Installed

Select Yes if the system operating environment is Plug-and-Play aware (e.g., Windows 95).

# **Reset Configuration Data**

Normally, you leave this field Disabled. Select Enabled to reset ESCD (Extended System Configuration Date) when you exit Setup if you have installed a new add-on and the system reconfiguration has caused such a serious conflict that the operating system cannot boot.

## **Resource Controlled By**

The Award Plug and Play BIOS can automatically configure all the boot and Plug-and-Play compatible devices. If you select Auto, all the interrupt request (IRQ) and DMA assignment fields disappear, as the BIOS automatically assigns them.

## **IRQ Resources**

When resources are controlled manually, assign each system interrupt as one of the following types, depending on the type of device using the interrupt:

- Legacy ISA Devices compliant with the original PC/AT bus specification, requiring a specific interrupt (such as IRQ4 for serial port 1).
- PCI/ISA PnP Device compliant with the Plug and Play standard, whether designed for PCI or ISA bus architecture.

#### DMA Resources

When resources are controlled manually, assign each system DMA channel as one of the following types, depending on the type of device using the DMA:

Legacy ISA Devices compliant with the original PC/AT bus specification, requiring a specific DMA channel.

PCI/ISA PnP Devices compliant with the Plug and Play standard, whether designed for PCI or ISA bus architecture.

## **PCI/VGA Palette Snoop**

Normally this option is always disabled! Nonstandard VGA display adapters such as overlay cards or MPEG video cards may not show colors properly. Setting Enabled should correct this problem. If this field set Enabled, any I/O access on the ISA bus to the VGA card's palette registers will be reflected on the PCI bus. This will allow overlay cards to adapt to the changing palette colors.

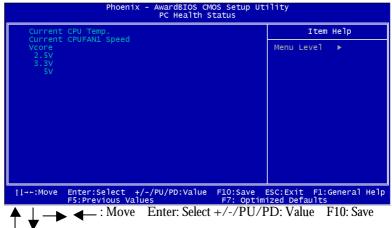
## Assign IRQ For VGA

Many high-end graphics accelerator cards now require an IRQ to function properly. Disabling this feature with such cards will cause improper operation and/or poor performance. Thus, it's best to make sure you enable this feature if you are having problems with your graphics accelerator card. However, some low-end cards don't need an IRQ to run normally. Check your graphics card's documentation (manual). If it states that the card does not require an IRQ, then you can disable this feature to release an IRQ for other uses. When in doubt, it's best to leave it enabled unless you really need the IRQ.

# **Assign IRQ For USB**

Windows 95 will automatically give an IRQ to the USB port even if there is no USB peripheral connected. Disabling this will free the IRQ.

## 3.8 PC Health Status



ESC. Exit F1: General Help F5: Previous Values F6: Fail-Safe

## **Defaults**

## F7: Optimized Defaults

This section describes CPU tempearature for the system.

# **Current CPU Temp.**

Show you the current CPU temperature

# **Current CPUFAN Speed**

Show you the current CPUFAN operating speed

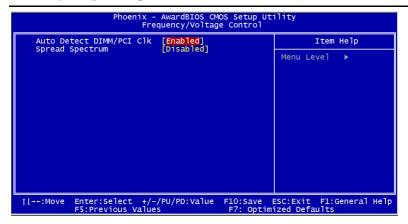
#### Vcore

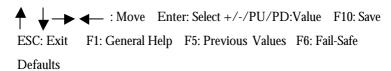
Show you one type of CPU voltage

$$+2.5, +3.3V, +5V$$

Show you the different voltage can be used for the system

## 3.9 Frequency/Voltage Control





# F7: Optimized Defaults

This section describes Frequency and Voltage control for the system.

#### Auto Detect DIMM/PCI CLK

When enabled, this item will auto detect if the DIMM and PCI socket have devices and will send clock signal to DIMM and PCI devices. When disabled, it will send the clock signal to all DIMM and PCI socket.

## **Spread Spectrum**

This item allows you to enable/disable the spread spectrum modulate.

Chapter

Driver Installation

The ETX-621 comes with a CD-ROM which contains most of drivers and utilities of your needs.

There are several installation ways depending on the driver package under different Operating System application.

If you utilize Windows NT series OS, you are strongly recommended to download the latest version Windows NT Service Pack from Microsoft website and install it before installing any driver.

# Please follow the sequence below to install the drivers:

- Step 1 Install Intel INF Update for Windows 98-XP
- Step 2 Install VGA Driver
- Step 3 Install LAN Driver
- Step 4 Install Audio Driver

For installation procedures of each driver, you may refer to section 4.1-4.3.

### 4.1 Installation 1:

# Applicable for Windows XP/2000/98/ME

- 1. Insert the ETX-621 CD-ROM into the CD-ROM Drive.
- 2. From the CD-ROM, select the desired component Driver folder, and then select the desired Operation System folder to double dick on the Setup.exe icon. A driver installation screen will appear.

(Notice: take VGA driver installation under Windows 98 for example, choose the corresponding folder depending on your OS)

 A driver installation screen will appear, please follow the onscreen instructions to install the driver in sequence and click on the Next button.

(Notice: In some cases the system will ask you to insert Windows 98 CD ROM and key in its path. Then click on the OK button to key in path.)

4. Click on the **Finish** button to finish installation process. And allow the system to reboot.

### 4.2 Installation 2:

# Applicable for Windows XP/2000/98/ME

- 1. Insert the **ETX-621 CD-ROM** into the CD-ROM Drive.
- Click on Start button, select the Settings, and then click on the Control Panel icon.
- 3. Double click on the **Add/Remove Hardware** icon and **Add New Hardware Wizard** will appear. Click on the **Next** button.
- Select Search for the best driver for your device (Recommended) and click on the Next button.
- Select **Specify a location**, click on **Have Disk** button then key in the CD-ROM path and specify component drivers and OS folders. Then click on the **Next** button.
- 6. The Wizard shows that Windows driver file search for the device. Click on the **Next** button.
- 7. The system will ask you to insert Windows 98 CD ROM. Click on the **OK** button to insert CD-ROM and key in path.
- 8. Click on the **OK** button.
- 9. Click on the **Finish** button to finish installation process. And allow the system to reboot.



# **Programming the Watchdog Timer**

# **A.1 Watchdog Timer**

## Watchdog Output

The onboard watchdog timer can be disabled by jumper setting or enable for either reboot by system RESET or invoking an NMI (Non-Maskable Interrupt). The Jumper is on the carrier board.

Even if enabled by jumper setting upon boot the watchdog timer is always inactive. To initialize or refresh the watchdog timer writing of port 444H is sufficient. To disable the watchdog time read port 44H.

Status	Action	
Enable/refresh the Watchdo	og Timer	I/O Write 444H
Disable the Watchdog Time	er.	I/O Read 044H

After the watchdog timer has been initialized by reading port 444H, it has to be strobed at preconfigured intervals to keep it from issuing a RESET or NMI.

The watchdog timer <u>timeout intervals</u> are set by software programming.

## **Timeout Values**

Timout values are programmed. The watchdog timer supports 127 steps.

use the table on the next page to find the hexidecimal value that needs to be passed on to get the correct timer interval. Look subsequently at the program example how to pass the value to the watchdog timer.

## **Timeout Table**

	Lev	el Value	Seconds	Level	Value	Seconds	Level	Value	Seconds
1	1	7Fh	1	2	7Eh	2	3	7Dh	3
	4	7Ch	4	5	7Bh	5	6	7Ah	6
	7	79h	7	8	78h	8	9	77h	9
	10	76h	10	11	75h	11	12	74h	12
	13	73h	13	14	72h	14	15	71h	15
	16	70h	16	17	6Fh	17	18	6Eh	18
	19	6Dh	19	20	6Ch	20	21	6Bh	21
	22	6Ah	22	23	69h	23	24	68h	24
	25	67h	25	26	66h	26	27	65h	27
	28	64h	28	29	63h	29	30	62h	30
	31	61h	31	32	60h	32	33	5Fh	33
1				1					

ETX CPU Module					ETX-621				
1	34	5Eh	34	35	5Dh	35	l <sup>36</sup>	5Ch	36
	37	5Bh	37	38	5Ah	38	39	59h	39
	40	58h	40	41	57h	41	42	56h	42
	43	55h	43	44	54h	44	45	53h	45
	46	52h	46	47	51h	47	48	50h	48
	49	4Fh	49	50	4Eh	50	51	4Dh	51
	52	4Ch	52	53	4Bh	53	54	4Ah	54
	55	49h	55	56	48h	56	57	47h	57
	58	46h	58	59	45h	59	60	44h	60
	61	43h	61	62	42h	62	63	41h	63
	64	40h	64	65	3Fh	65	66	3Eh	66
	67	3Dh	67	68	3Ch	68	69	3Bh	69
	70	3Ah	70	71	39h	71	72	38h	72
	73	37h	73	74	36h	74	75	35h	75
	76	34h	76	77	33h	77	78	32h	78
	79	31h	79	80	30h	80	81	2Fh	81
	82	2Eh	82	83	2Dh	83	84	2Ch	84
	85	2Bh	85	86	2Ah	86	87	29h	87
	88	28h	88	89	27h	89	90	26h	90
	91	25h	91	92	24h	92	93	23h	93
	94	22h	94	95	21h	95	96	20h	96
	97	1Fh	97	98	1Eh	98	99	1Dh	99
	100	1Ch	100	101	1Bh	101	102	1Ah	102

ETX CPU Module					ETX-621				
103	19h	103	104	18h	104	105	17h	105	
106	16h	106	107	15h	107	108	14h	108	
109 112	13h 10h	109 112	110 113	12h 0Fh	110 113	111 114	11h 0Eh	111 114	
112	0Dh	112	116	0Ch	116	114	0Bh	114	
118	0Ah	118	119	09h	119	120	08h	120	
121	07h	121	122	06h	122	123	05h	123	
124	04h	124	125	03h	125	126	02h	126	
127	01h	127							

# **A.2 Programming Example**

The following program is an examples of how to enable, disable and refresh the Watchdog timer:

WDT\_EN\_RF equ 444H

WDT\_DIS equ 044h

WT\_Enable push AX ; Save AX,DX

push DX

 $mov\ DX,WDT\_EN\_RF \qquad ; Enable\ Timer$ 

mov AX,INTERVAL ; Set Timeout Value

out DX,AX

pop DX ; Restore DX,AX

pop AX

ret

WT Refreshpush AX ; Save AX,DX

push DX

mov DX, WDT\_EN\_RF ; Refresh Timer

mov AX,INTERVAL ; Set Timout Value

out DX,AX

pop DX ; Restore DX,AX

pop AX

ret

WT Disable push AX ; Save AX,DX

push DX

mov DX,WDT\_DIS; Disable Timer

in AX,DX

pop DX ; Restore DX,AX

pop AX

ret

WT\_Disable push AX ; save AX,DX

push DX

mov DX,WDT\_DIS; Disable Timer

in AX,DX

pop DX ; restore DX,AX

pop AX

ret

Appendix-A A-7



**POST Codes** 

# **POST Codes**

The following codes are not displayed on the screen. They can only be viewed on the LED display of a so-called POST card. The codes are listened in the same order as the according functions are executed at PC startup. If you have access to a POST Card reader, you can watch the system perform each test by the value that's displayed. If the system hangs (if there's a problem) the last value displayed will give you a good idea where and what went wrong, or what's bad on the system board.

### CODE DESCRIPTION OF CHECK

CFh Test CMOS R/W functionality.

C0h Early chipset initialization:

- -Disable shadow RAM
- -Disable L2 cache (socket 7 or below)
- Program basic chipset registers

## C1h Detect memory

- -Auto-detection of DRAM size, type and ECC.
- -Auto-detection of L2 cache (socket 7 or below)
- C3h Expand compressed BIOS code to DRAM
- C5h Call chipset hook to copy BIOS back to E000 & F000 shadow RAM.

- 0h1 Expand the Xgroup codes locating in physical address 1000:0
- 02h Reserved
- 03h Initial Superio\_Early\_Init switch.
- 04h Reserved
- 05h 1. Blank out screen
  - 2. Clear CMOS error flag
- 06h Reserved
- 07h 1. Clear 8042 interface
  - 2. Initialize 8042 self-test
- 08h 1. Test special keyboard controller for Winbond 977 series Super I/O chips.
  - 2. Enable keyboard interface.
- 09h Reserved
- 0Ah 1. Disable PS/2 mouse interface (optional).
  - 2. Auto detect ports for keyboard & mouse followed by a port & interface swap (optional).
  - 3. Reset keyboard for Winbond 977 series Super I/O chips.
- 0Bh Reserved
- 0Ch Reserved

- 0Dh Reserved
- 0Eh Test F000h segment shadow to see whether it is R/W-able or not. If test fails, keep beeping the speaker.
- 0Fh Reserved
- 10h Auto detect flash type to load appropriate flash R/W codes into the run time area in F000 for ESCD & DMI support.
- 11h Reserved
- 12h Use walking 1's algorithm to check out interface in CMOS circuitry. Also set real-time clock power status, and then check for override.
- 13h Reserved
- 14h Program chipset default values into chipset. Chipset default values are MODBINable by OEM customers.
- 15h Reserved
- 16h Initial onboard clock generator if Early\_Init\_Onboard\_Generator is defined. See also POST 26h.
- 17h Reserved
- 18h Detect CPU information including brand, SMI type (Cyrix or Intel) and CPU level (586 or 686).
- 19h Reserved

- 1Ah Reserved
- 1Bh Initial interrupts vector table. If no special specified, all H/W interrupts are directed to SPURIOUS\_INT\_HDLR & S/W interrupts to SPURIOUS\_soft\_HDLR.
- 1Ch Reserved
- 1Dh Initial EARLY\_PM\_INIT switch.
- 1Eh Reserved
- 1Fh Load keyboard matrix (notebook platform)
- 20h Reserved
- 21h HPM initialization (notebook platform)
- 22h Reserved
- 23h 1. Check validity of RTC value: e.g. a value of 5Ah is an invalid value for RTC minute.
  - 2. Load CMOS settings into BIOS stack. If CMOS checksum fails, use default value instead.
- 24h Prepare BIOS resource map for PCI & PnP use. If ESCD is valid, take into consideration of the ESCD's legacy information.

- 25h Early PCI Initialization:
  - -Enumerate PCI bus number.
  - -Assign memory & I/O resource
  - -Search for a valid VGA device & VGA BIOS, and put it into C000:0
- 26h 1. If Early\_Init\_Onboard\_Generator is not defined Onboard clock generator initialization. Disable respective clock resource to empty PCI & DIMM slots.
  - 2. Init onboard PWM
  - 3. Init onboard H/W monitor devices
- 27h Initialize INT 09 buffer
- 28h Reserved
- 29h 1. Program CPU internal MTRR (P6 & PII) for 0-640K memory address.
  - 2. Initialize the APIC for Pentium class CPU.
  - Program early chipset according to CMOS setup.Example: onboard IDE controller.
  - 4. Measure CPU speed.
- 2Ah Reserved
- 2Bh Invoke Video BIOS
- 2Ch Reserved
- 2Dh 1. Initialize double-byte language font (Optional)

## ETX-621

- Put information on screen display, including Award title, CPU type, CPU speed, full screen logo.
- 2Eh Reserved
- 2Fh Reserved
- 30h Reserved
- 31h Reserved
- 32h Reserved
- 33h Reset keyboard if Early\_Reset\_KB is defined e.g. Winbond 977 series Super I/O chips. See also POST 63h.
- 34h Reserved
- 35h Test DMA Channel 0
- 36h Reserved
- 37h Test DMA Channel 1.
- 38h Reserved
- 39h Test DMA page registers.
- 3Ah Reserved
- 3Bh Reserved
- 3Ch Test 8254
- 3Dh Reserved

- 3Eh Test 8259 interrupt mask bits for channel 1.
- 3Fh Reserved
- 40h Test 8259 interrupt mask bits for channel 2.
- 41h Reserved
- 42h Reserved
- 43h Test 8259 functionality.
- 44h Reserved
- 45h Reserved
- 46h Reserved
- 47h Initialize EISA slot
- 48h Reserved
- 49h 1. Calculate total memory by testing the last double word of each 64K page.
  - 2. Program write allocation for AMD K5 CPU.
- 4Ah Reserved
- 4Bh Reserved
- 4Ch Reserved
- 4Dh Reserved
- 4Eh 1. Program MTRR of M1 CPU
  - 2. Initialize L2 cache for P6 class CPU & program

CPU with proper cacheable range.

- 3. Initialize the APIC for P6 class CPU.
- 4. On MP platform, adjust the cacheable range to smaller one in case the cacheable ranges between each CPU are not identical.
- 4Fh Reserved
- 50h Initialize USB Keyboard & Mouse.
- 51h Reserved
- 52h Test all memory (clear all extended memory to 0)
- 53h Clear password according to H/W jumper (Optional)
- 54h Reserved
- 55h Display number of processors (multi-processor platform)
- 56h Reserved
- 57h 1. Display PnP logo
  - Early ISA PnP initialization
     -Assign CSN to every ISA PnP device.
- 58h Reserved
- 59h Initialize the combined Trend Anti-Virus code.
- 5Ah Reserved
- 5Bh (Optional Feature) Show message for entering AWDFLASH.EXE from FDD (optional)

- 5Ch Reserved
- 5Dh 1. Initialize Init\_Onboard\_Super\_IO
  - 2. Initialize Init\_Onbaord\_AUDIO.
- 5Eh Reserved
- 5Fh Reserved
- 60h Okay to enter Setup utility; i.e. not until this POST stage can users enter the CMOS setup utility.
- 61h Reserved
- 62h Reserved
- 63h Reset keyboard if Early\_Reset\_KB is not defined.
- 64h Reserved
- 65h Initialize PS/2 Mouse
- 66h Reserved
- 67h Prepare memory size information for function call: INT
- 15h ax = E820h
- 68h Reserved
- 69h Turn on L2 cache
- 6Ah Reserved
- 6Bh Program chipset registers according to items described in Setup

- & Auto-configuration table.
- 6Ch Reserved
- 6Dh 1. Assign resources to all ISA PnP devices.
  - 2. Auto assign ports to onboard COM ports if the corresponding item in Setup is set to "AUTO".
- 6Eh Reserved
- 6Fh 1. Initialize floppy controller
  - 2. Set up floppy related fields in 40:hardware.
- 70h Reserved
- 71h Reserved
- 72h Reserved
- 73h (Reserved
- 74h Reserved
- 75h Detect & install all IDE devices: HDD, LS120, ZIP, CD ROM.
- 76h (Optional Feature)

Enter AWDFLASH.EXE if:

- -AWDFLASH.EXE is found in floppy drive.
- -ALT+F2 is pressed.
- 77h Detect serial ports & parallel ports.
- 78h Reserved

- 79h Reserved
- 7Ah Detect & install co-processor
- 7Bh Reserved
- 7Ch Init HDD write protect.
- 7Dh Reserved
- 7Eh Reserved
- 7Fh Switch back to text mode if full screen logo is supported.
  - If errors occur, report errors & wait for keys
  - If no errors occur or F1 key is pressed to continue : wClear EPA or customization logo.
- 80h Reserved
- 81h Reserved

#### E8POST.ASM starts

- 82h 1. Call chipset power management hook.
  - Recover the text fond used by EPA logo (not for full screen logo)
  - 3. If password is set, ask for password.
- 83h Save all data in stack back to CMOS
- 84h Initialize ISA PnP boot devices
- 85h 1. USB final Initialization
  - 2. Switch screen back to text mode

- 86h Reserved
- 87h NET PC: Build SYSID Structure.
- 88h Reserved
- 89h 1. Assign IRQ to PCI devices
  - 2. Set up ACPI table at top of the memory.
- 8Ah Reserved
- 8Bh 1. Invoke all ISA adapters ROMs
  - 2. Invoke all PCI ROMs (except VGA)
- 8Ch Reserved
- 8Dh 1. Enable/Disable Parity Check according to CMOS setup
  - 2. APM Initialization
- 8Eh Reserved
- 8Fh Clear noise of IRQ
- 90h Reserved
- 91h Reserved
- 92h Reserved
- 93h Read HDD boot sector information for Trend Anti-Virus code
- 94h 1. Enable L2 cache
  - 2. Program Daylight Saving

- 3. Program boot up speed
- 4. Chipset final initialization.
- 5. Power management final initialization
- 6. Clear screen & display summary table
- 7. Program K6 write allocation
- 8. Program P6 class write combining
- 95h Update keyboard LED & typematic rate
- 96h 1. Build MP table
  - 2. Build & update ESCD
  - 3. Set CMOS century to 20h or 19h
  - 4. Load CMOS time into DOS timer tick
  - 5. Build MSIRQ routing table.
- FFh Boot attempt (INT 19h)